

# Efficient optimization techniques for automatic composition of Web services

Doctoral Meeting

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# Outline

1 Introduction

2 Problem Formalization

3 Algorithms

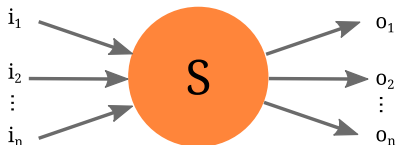
# Web Services

## Definition

*“A Web service is a software system designed to support interoperable machine-to-machine interaction over a network.”*

— W3C Web Services Architecture Working Group

### ■ Simple I/O Web Service Model:



Examples: Payment services (e.g. Paypal WS), Geolocation (e.g. Google Maps), IaaS (e.g. Amazon WS), E-commerce (e.g. Ebay WS), Delivery services (e.g. FedEx WS)...

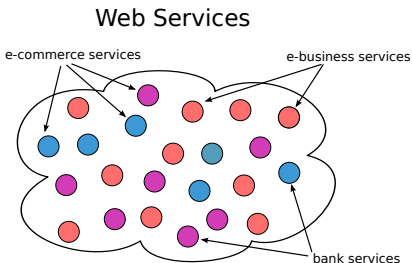
# Web Services (II)

Web services are the most common realization of Service Oriented Architectures. Why?

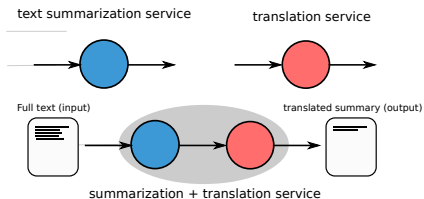
- **Loosely-coupled components:** well defined interfaces and functionality
- **Distributed components:** can be deployed and accessed through the network
- **Interoperability:** built on standardized protocols and technologies
- **Composability:** can be combined to create new functionality by reusing services
- ...

# Composition of Web Services

A key feature of Web services is that they can be composed to create new services with new functionality by reusing the existing ones:



### Composition of Services



# Problems

Web service composition is a highly complex task

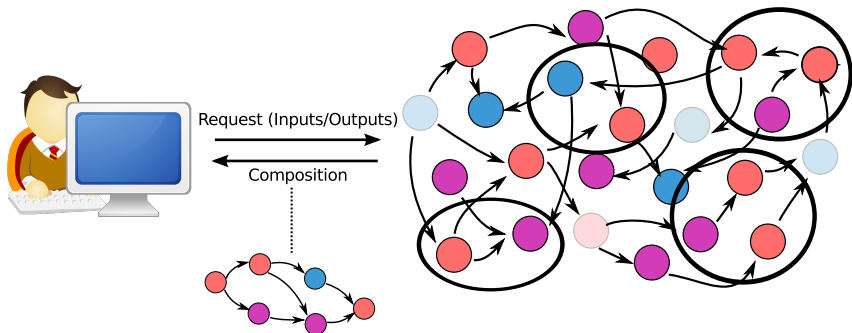
- Huge amount of Web services
- Highly dynamic nature of the Web
  - ▷ Services are constantly updated, created and destroyed
- Many possible combinations, hard to find the best one

Need for efficient **automatic composition techniques**

# Automatic Composition of Web Services

## Question

Given a input/output description of the composition goal, how can we obtain **optimal compositions** (fast) that satisfy the goal?



# State-of-the-art current problems

- Elevated time to compute good compositions
- Poor scalability with the number of services
- Inefficient / sub-optimal compositions
- Lack of support for automatic service discovery



# PhD Tasks & Research goals

- Define a model for composing services by connecting their inputs/outputs (semantics)
- Develop efficient algorithms for automatic composition
  - ▷ Minimizing the length of the composition
  - ▷ Minimizing the number of services in the composition
  - ▷ Optimizing non-functional aspects (QoS)
- Define optimizations to improve the scalability
- Integrated framework for automatic composition and discovery

# Applications

## Automatic Composition: Applications

- E-commerce
- E-business
- Internet of Things
- Smart Cities

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# Semantic Web Services (SWS)

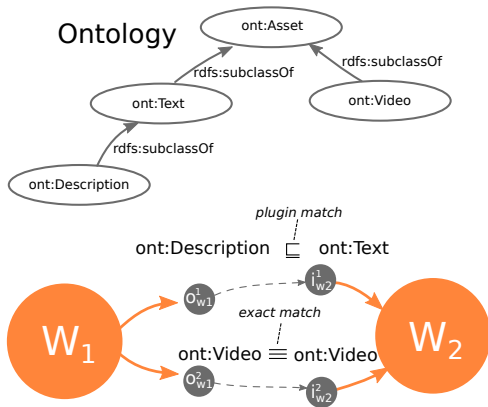
How can we “match” inputs and outputs of services?

- Semantic annotations of WS enables logic reasoning of services

We define a semantic Web service as a tuple

$w = \{In_w, Out_w\}$  where:

- $In_w = \{i_1, i_2, \dots, i_n\}$  is the set of required inputs
- $Out_w = \{o_1, o_2, \dots, o_n\}$  is the set of generated outputs
- $In_w, Out_w \subset O$  are **concepts** from an ontology  $O$



# Semantic Matching

## When can we invoke a service?

Types of match [Paolucci 2002]<sup>1</sup>:

- **Exact** ( $\equiv$ ):  $o_{w1} \equiv i_{w2} \iff$   
same concepts
- **Plugin** ( $\sqsubseteq$ ):  $o_{w1} \sqsubseteq i_{w2} \iff$   
 $o_{w1}$  subclass of  $i_{w2}$
- **Subsume** ( $\supseteq$ ):  
 $o_{w1} \supseteq i_{w2} \iff o_{w1}$   
superclass of  $i_{w2}$
- **Fail** ( $\perp$ ): no match between  
concepts

Service invocability:

- Given  $C_1, C_2 \subseteq O$ , we define  
 $\otimes : O \times O \rightarrow O$  such that  
 $C_1 \otimes C_2 = \{c_2 \in$   
 $C_2 \mid \text{match}(c_1, c_2), c_1 \in C_1\}$
- $\text{match}(c_1, c_2)$  is true  
 $\iff c_1 \equiv c_2 \vee c_1 \sqsubseteq c_2$
- $w = \{In_w, Out_w\}$  is  
invokable with a set of  
concepts  $C \subseteq O \iff$   
 $C \otimes In_w = In_w$

# Semantic Composition

How can we model a valid composition for a request?

Given a composition request  $r = \{In_r, Out_r\}$ , a composite service  $w_c = \{In_{w_c}, Out_{w_c}, P = \{W, \prec\}\}$  satisfies  $r$  if:

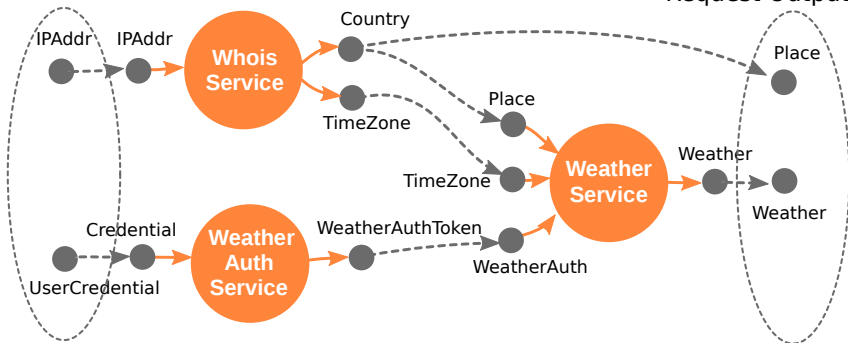
- $In_r \otimes In_{w_c} = In_{w_c}$  (invokable with the available inputs)
- $Out_{w_c} \otimes Out_r = Out_r$  (returns all the requested outputs)
- Every service  $w \in W$  in the composite service is invokable with the preceding output concepts according to a partial order  $P$  imposed by the match dependencies relations between inputs/outputs

# Composition Example

The partial order of the services in the composition can be seen as a **directed graph**.

Request Inputs

Request Outputs

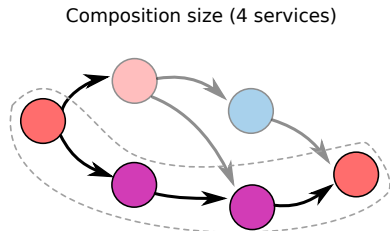
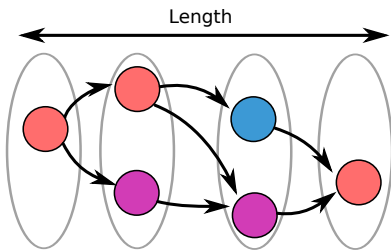


- There are many topological orderings of the services (**many ways of invoking the composition: sequence, parallel...**)

# Optimizing length & services

How to generate good compositions?

- Minimize length  $\Rightarrow$  maximize parallel execution
- Minimize num. of services  $\Rightarrow$  more interpretable & reliable solutions

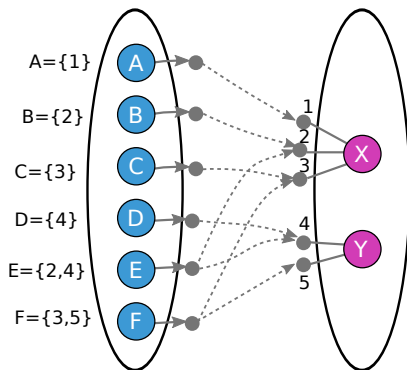


Finding the optimal composition with the minimum number of services is **NP-Hard!**



# Service minimization is NP-Hard

SET COVER PROBLEM  $\leq_p$  SERVICE MINIMIZATION



- Every instance of the SCP can be trivially represented as an instance of the Service Minimization Problem

# Outline

1 Introduction

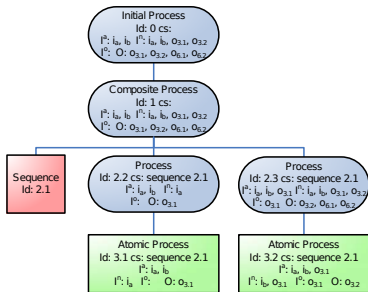
2 Problem Formalization

3 Algorithms

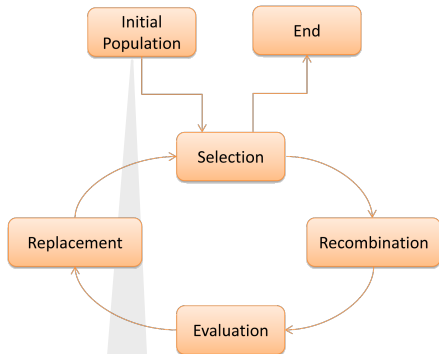
# Genetic Algorithm for Automatic Composition (I)

## Context-Free Grammar

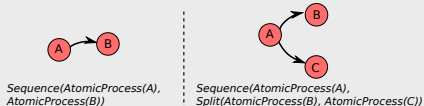
- $V = \{initialProcess, process, compositeProcess\}$
- $\Sigma = \{atomicProcess, choice, sequence, split, splitJoin\}$
- $S = initialProcess$
- Rules:
  - $\langle initialProcess \rangle ::= \langle compositeProcess \rangle \mid atomicProcess$
  - $\langle process \rangle ::= \langle compositeProcess \rangle \langle process \rangle \mid atomicProcess \langle process \rangle \mid \langle compositeProcess \rangle \mid atomicProcess$
  - $\langle compositeProcess \rangle ::= choice \langle process \rangle \langle process \rangle \mid sequence \langle process \rangle \langle process \rangle \mid split \langle process \rangle \langle process \rangle \mid splitJoin \langle process \rangle \langle process \rangle$



## Evolutionary Approach



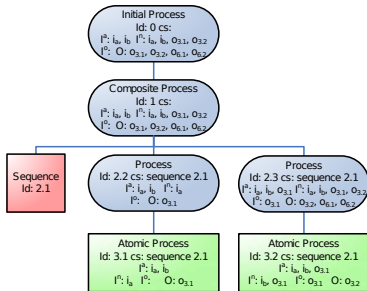
### Generation of random compositions using the context-free grammar



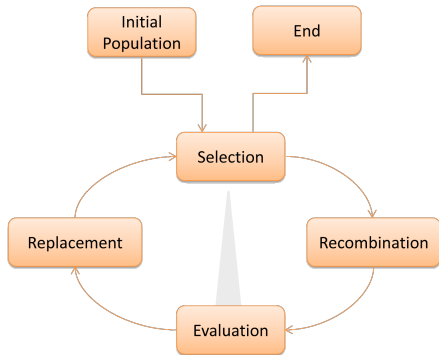
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## Evolutionary Approach



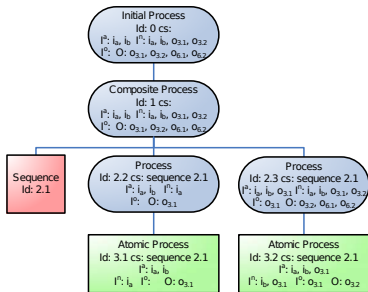
***k*-tournament** based selection of individuals



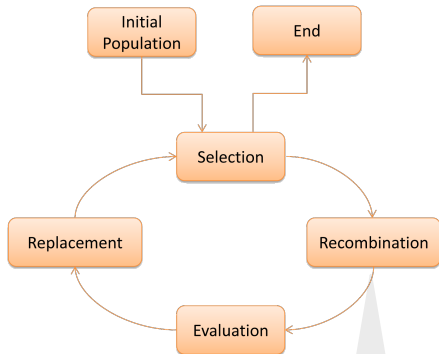
# Genetic Algorithm for Automatic Composition (III)

## Context-Free Grammar

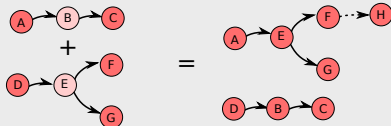
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## Evolutionary Approach



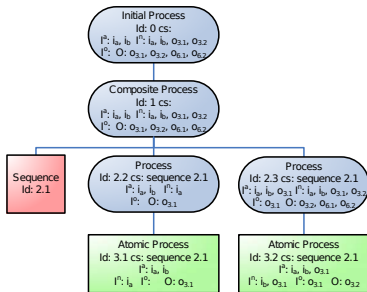
### Crossover + mutations



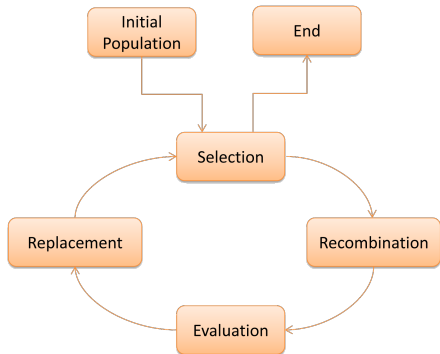
# Genetic Algorithm for Automatic Composition (IV)

## Context-Free Grammar

- $V = \{initialProcess, process, compositeProcess\}$
- $\Sigma = \{atomicProcess, choice, sequence, split, splitJoin\}$
- $S = initialProcess$
- Rules:
  - $\langle initialProcess \rangle ::= \langle compositeProcess \rangle \mid atomicProcess$
  - $\langle process \rangle ::= \langle compositeProcess \rangle \langle process \rangle \mid atomicProcess \langle process \rangle \mid \langle compositeProcess \rangle \mid atomicProcess$
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## Evolutionary Approach



### Fitness evaluation of each individual

$$fitness = \omega_1 \cdot \left( \frac{|O_{obj}| - 1}{DO_{i+1}} + \frac{|I_{root}^n \cap I_{obj}|}{|I_{obj}|} \right) + \omega_2 \cdot \frac{1}{runPath} + \omega_3 \cdot \frac{1}{\#atomicProcess}$$

Inputs used  
Outputs satisfied

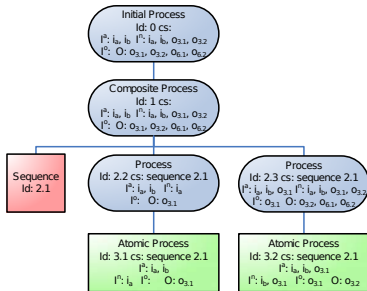
Length

Num. services

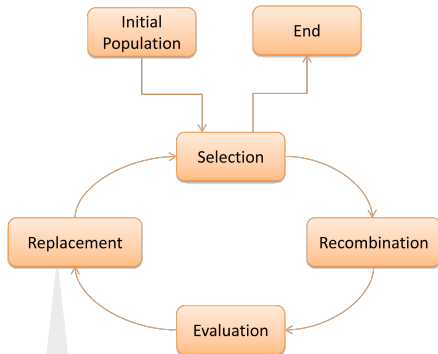
# Genetic Algorithm for Automatic Composition (V)

## Context-Free Grammar

- $V = \{initialProcess, process, compositeProcess\}$
- $\Sigma = \{atomicProcess, choice, sequence, split, splitJoin\}$
- $S = initialProcess$
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  - $\langle compositeProcess \rangle ::= choice \langle process \rangle \langle process \rangle \mid sequence \langle process \rangle \langle process \rangle \mid split \langle process \rangle \langle process \rangle \mid splitJoin \langle process \rangle \langle process \rangle$



## Evolutionary Approach



### Population-based selection approach

$N$  offspring +  $N$  parents merged, best  $N$  selected

# Genetic Algorithm for Automatic Composition (VI)

## Pros

- Can handle very complex control constructions
- Many different solutions (improved over time)

## Cons

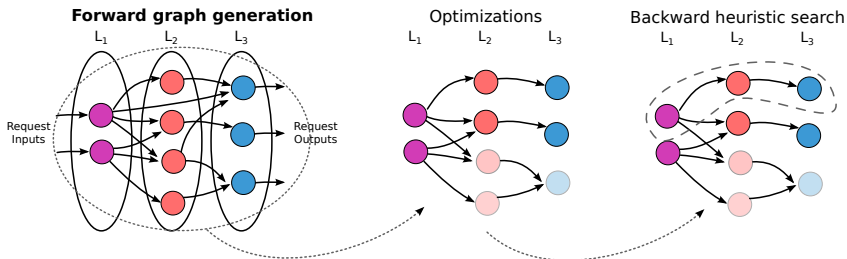
- Slow convergence for large compositions
- Complex and suboptimal solutions
- Hard to adjust tradeoffs in the fitness function

## Contributions

P. Rodríguez-Mier, M. Mucientes, M. Lama and M.I. Couto. Composition of web services through genetic programming. *Evolutionary Intelligence*, 3:171-186, 2010

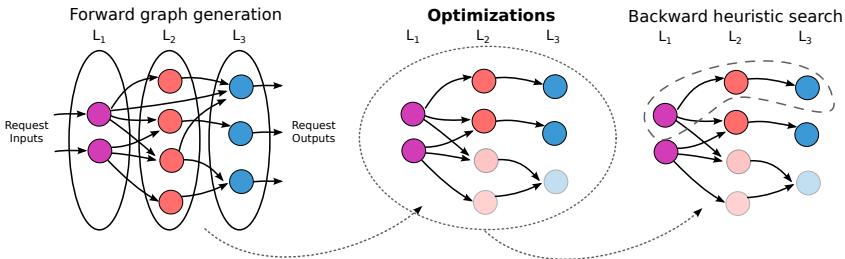


# Graph-based algorithm (I)



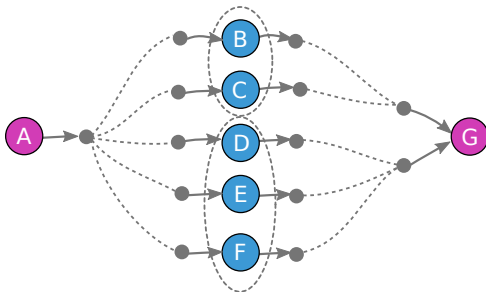
- Given a request, compute the shortest dependency graph of services that produces the expected outputs
- The graph is computed incrementally in polynomial time:
  - ▷ The first layer ( $L_1$ ) contains the services that are invocable with the inputs of the request
  - ▷ The second layer ( $L_2$ ) contains the services that are invocable with the inputs of the request plus the outputs of  $L_1$
  - ▷ The generation stops when the expected outputs are achieved

# Graph-based algorithm (II)



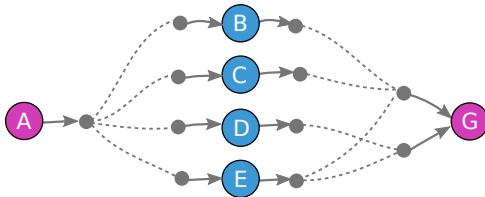
- Optimizations to prune irrelevant services
  - ▷ Remove all services that do not contribute to the output goals
- Analyze equivalence / dominance of functionality
  - ▷ Admissible state-space pruning by combining equivalent and dominated services

# Graph-based algorithm (II) - Interface Equivalence



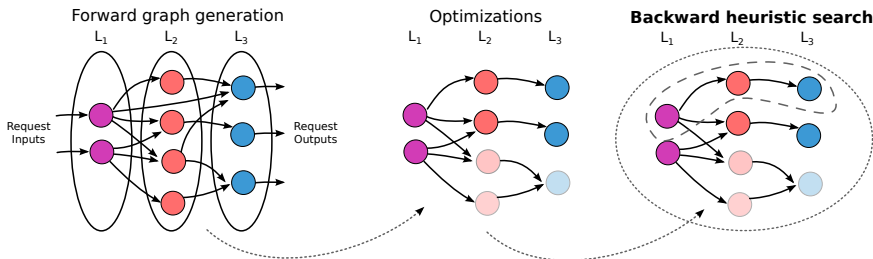
- There are 6 different compositions:  $\{B, C\} \times \{D, E, F\}$  but:
  - ▷  $B$  and  $C$  are functionally (I/O) equivalent
  - ▷  $C, D$  and  $F$  are also functionally (I/O) equivalent
- We can merge both groups of services to end with just one composition: *Sequence(A, Split(Choice(B,C), Choice(D,E,F), G)*.

# Graph-based algorithm (II) - Interface Dominance



- Service *E* dominates *B*, *C* and *D*:
  - ▷ It only needs *A* to solve its inputs
  - ▷ It resolves all the inputs of service *G*
  - ▷ Any other combination of services is redundant, i.e., leads to a composition with more services and same functionality.

# Graph-based algorithm (III)

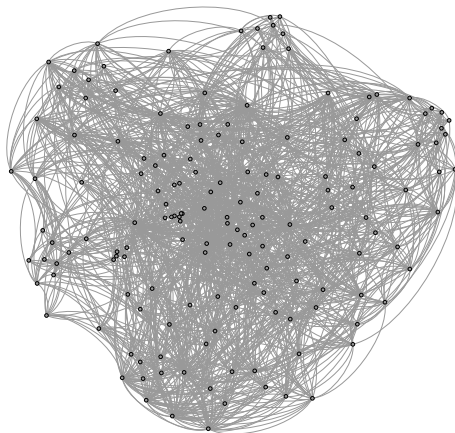


- Backward heuristic A\* algorithm to extract the optimal composition subgraph from the graph
- The algorithm starts searching from the last layer  $L_N$  until it reaches  $L_1$
- Heuristic based cost function  $f(x) = g(x) + h(x)$  where
  - ▷  $g(x) = \text{number of different services selected}$
  - ▷  $h(x) = \text{distance from the current layer to } L_1 \text{ (consistent heuristic)}$



# Graph-based algorithm (V) - Evaluation

- Evaluation with the Web Service Challenge 2008 (8 datasets)
- From 158 to 8,000 services with semantic annotations
- Graph example of the smallest dataset (158 services):



# Graph-based algorithm (VI) - Results

- Our algorithm solves all the datasets with optimal results
- It finds a solution which is better than the winners of the challenge (42 vs 46 services)

Test	Gr.s.	iter.	time(ms)	#serv.	ex.path
WSC'01	17	37	91	10	3
WSC'02	19	29	123	5	3
WSC'03	60	856	1929	40	23
WSC'04	31	18	314	10	5
WSC'05	62	1823	6356	20	8
WSC'06	95	13	777	42	7
WSC'07	89	332	9835	20	12
WSC'08	78	198	6398	30	20

## Main contributions

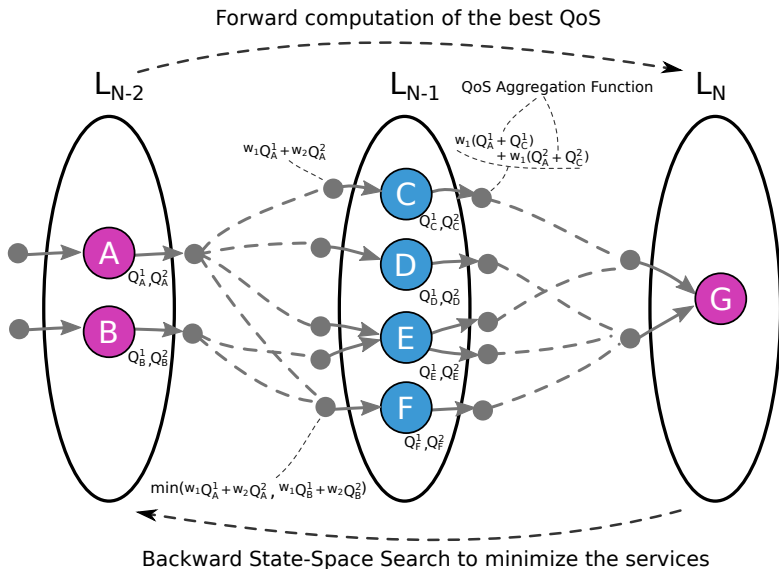
- P. Rodríguez-Mier, M. Mucientes and M. Lama. Web Service Composition with a Heuristic-based Search Algorithm. In IEEE ICWS, pages 81–88, Washington DC (USA), 2011 **(CORE-A 14% acceptance)**
- P. Rodríguez-Mier, M. Mucientes, J.C. Vidal, and M. Lama. An Optimal and Complete Algorithm for Automatic Web Service Composition. IJWSR, 9(2):1-20, 2012 **(JCR)**



# QoS-Driven Automatic Composition

- Services are associated with non-functional properties such as **response time** or **throughput**
- Extension of the previous approach to:
  - ▷ Optimize the end-to-end Quality-of-Service of the composition
  - ▷ Keep the composition simple (optimize the number of services)
- Proposed approach:
  1. Compute the service graph for a request
  2. Run an adapted version of the Dijkstra's algorithm to obtain the best possible QoS in polynomial time (forwards)
  3. State-space search to minimize the number of services but keeping the optimal QoS (backwards)
    - Optimization: use best QoS value as a bound to prune all states that worsen the overall QoS

# QoS-Driven Automatic Composition



# QoS-Driven Automatic Composition - Evaluation

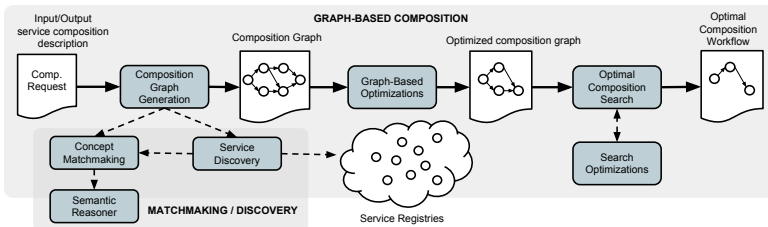
- We have validated the algorithm using the 5 repositories of the Web Service Challenge 2009
- We found shorter solutions in datasets 4 and 5

Dataset	Optimal QoS solution					
	w1/ w2	#I. Serv.	#S. (LM/GM)	Rt.(LM/GM)	Th.(LM/GM)	Time (ms) (LM/GM)
WSC-2009'01	1.0/ 0.0	13	5/ 5	500/ 500	3000/ 3000	274/ 389
	0.5/ 0.5	7	5/ 5	760/ 760	15000/ 15000	277/ 291
	0.0/ 1.0	7	5/ 5	930/ 930	15000/ 15000	270/ 298
WSC-2009'02	1.0/ 0.0	25	20/ 20	1690/ 1690	3000/ 2000	868/ 1988
	0.5/ 0.5	24	20/ 20	1800/ 1770	6000/ 6000	860/ 3103
	0.0/ 1.0	24	20/ 20	1970/ 2000	6000/ 6000	117/ 7530
WSC-2009'03	1.0/ 0.0	11	10/ 10	760/ 760	2000/ 4000	1071/ 1545
	0.5/ 0.5	33	10/ 10	840/ 760	4000/ 4000	1069/ 1533
	0.0/ 1.0	31	18/ 11	1780/ 1110	4000/ 4000	1101/ 5249
WSC-2009'04	1.0/ 0.0	50	40/ -	1470/ -	2000/ -	4399/ -
	0.5/ 0.5	73	64/ -	3540/ -	4000/ -	4586/ -
	0.0/ 1.0	72	62/ -	3840/ -	4000/ -	4506/ -
WSC-2009'05	1.0/ 0.0	41	32/ 32	4070/ 4070	1000/ 1000	2646/ 2801
	0.5/ 0.5	41	32/ 32	4280/ 4200	4000/ 4000	2667/ 2680
	0.0/ 1.0	41	32/ 30	5470/ 4750	4000/ 4000	2657/ 10953

## Main contributions

- P. Rodríguez-Mier, M. Mucientes and M. Lama. A Dynamic QoS-Aware Semantic Web Service Composition Algorithm. In Proceedings of the 10th International Conference on Service-Oriented Computing (ICSOC), pages 623-630, Shanghai (China), 2012 **(CORE-A)**

# Integrated Framework & Architecture (I)

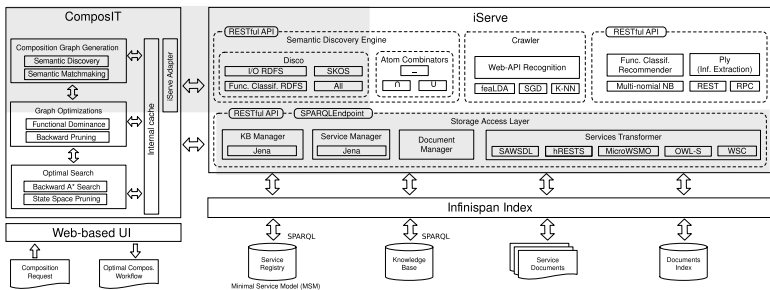


- An Integrated semantic Web service discovery and composition framework was developed in collaboration with the Knowledge Media Institute, The Open University, UK
- Main contributions:
  - ▷ Integration with service discovery
  - ▷ Reference implementation
  - ▷ Performance analysis with different optimizations

# Integrated Framework & Architecture (II)

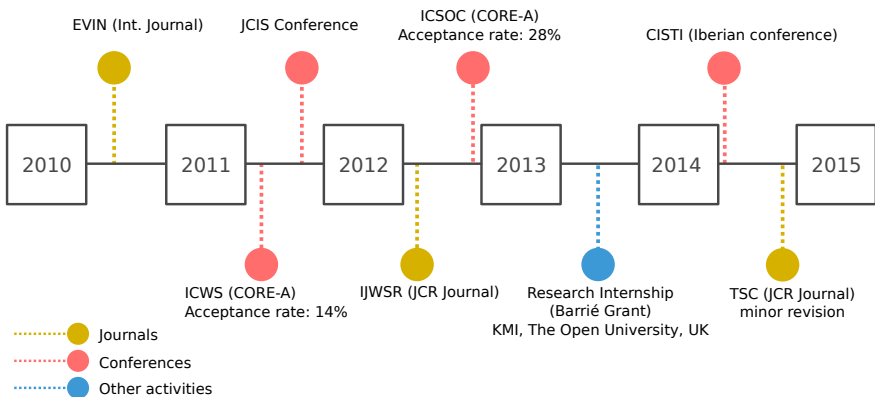
## Reference implementation:

- ▷ **Composit**: graph-based composition algorithm developed in this thesis (<http://github.com/citiususc/composit>).
- ▷ **iServe**: service warehouse developed by the KMi, The Open University, UK. Project lead by Dr. Carlos Pedrinaci (<https://github.com/kmi/iserve>).



Part of this research was used in the European COMPOSE Project

# PhD Chronology



Thank you!

Questions? :-)

`pablo.rodriguez.mier@usc.es`